

**COURSE SYLLABUS  
LIGHTING DESIGN  
FALL 98**

The class aims to help the student develop the ability to make appropriate lighting design and lighting aesthetic choices through readings, small class projects, and assisting with the lighting of main stage productions. The final project will be a fully plotted, hung and cued design for the Wobie Festival.

Text: The Lighting Art - Richard Palmer

**AUG.**

27 - intro

**SEP.**

1 - project - basic focussing

3 - project - "

8 - project - lgt object/architecture, exp. with levels

10 - project - "

15 - Hypochondriac - look at developing plot

17- Hypochondriac - look at final plot

19 - Light Hang

22 - chap 1 - The Lighting Art

24 - chap 2 - "

29 - chap 3 - "

**OCT.**

6 - chap 4 - "

8 - cue exp. with fully hung plot (Hypo)

13 - cue structure

15 - color revisited (project)

22 - Extremities - early conceptual talk

27 - " - plot in front lights

29 - " - look at finished plot, do circuiting

31 - Light Hang

**NOV.**

3 - Extremities - set levels

5 - " - refine focus, cues

10 - " - final shape up

17 - chap. 5 - The Lighting Art

19 - cue exp. with fully hung plot (Extremities)

24 - chap. 6 - The Lighting Art/ talk through Wobie festival (final project)

**DEC.**

1 - Wobie festival - look at plot/hang?

4 - " - cueing

8 - project - monologue (final, final project)